

Course description (topics)

Title of the course: Animation Production II. - Diploma Consultation Training				
Tutors of the course , contact details: Bánóczki Tibor: banoczki.tibor@mome.hu				
Teachers				
name		Contact info		Teaching hours
Bánóczki Tibor		banoczki.tibor@mome.hu		129
Bognár Éva Katinka		bognar.eva.katinka@mome.hu		129
Brovinszki László		brovinszki@mome.hu		129
Czako Judit		czako.judit@mome.hu		129
Farkas Júlia		farkas.julia@mome.hu		74
Fülöp József		fulop@mome.hu		74
Gyulai Anna		gyulai.panni@mome.hu		129
Iszlai József		iszlajozsef@gmail.com		8
Kádár Melinda		kdrmlid@gmail.com		8
Sipos Orsolya		sipos@mome.hu		74
Dr. Vincze Zsuzsanna		vincze@mome.hu		129
Code: M-AN-401_Diploma consultation	Related curriculum (programme/level): MA2	Recommended semester within the curriculum: 4	Credit: 5	Number of class hours: 129 Student working hours: 110
Related codes	Type: consultation	Can it be an elective course? NO	In case of elective what are the specific prerequisites: N/A	
Course connections (prerequisites, parallelis): No				
<p>Aim and principles of the course:</p> <p>During the course, students receive support in the further development and implementation of their diploma project through individual consultations from instructors from various fields of expertise.</p> <p>The main areas are: (dramaturgy, animation directing, stop-motion, character development, and animated acting.</p> <p>The aim of the course is to deepen directorial knowledge that will help develop independent diploma projects, prepare for production, and produce them.</p>				

In addition to supporting the development of the project, the consultations include theoretical knowledge about basic film language tools, as well as practical advice on preparing layouts and backgrounds, and effective communication with animators and crew members.

Learning outcomes (professional and general competences to be developed):

Knowledge:

1. Design methodology (design thinking), innovation methods, analytical thinking
2. High-level theoretical knowledge: film history, film dramaturgy, film analysis
3. Producer knowledge: knows the economic context of animation productions, copyright and ethical norms
4. Extensive and high-level theoretical and practical professional knowledge of the development methods and content development methods necessary for creating the concept of animation productions (see: topics), their application in one's own independent project
5. Extensive and high-level theoretical and practical professional knowledge of the technologies necessary for the implementation of animation productions, the sub-processes of animation productions listed in the topics (planning, story-board, lay-out, animatic, previz, editing), their application in one's own independent project
6. Film and music, animation and sound, dialogue recording, dubbing, noise, mixing
7. Scenic design (character, figure design, visual abstraction)
8. theoretical knowledge of traditional (short film, abstract animation, installation, music video) and recent or emerging (AR, VR, 360-degree development, universe building, interactive content) animation forms, genres and platforms, as well as technologies - practical use of theoretical knowledge in research and project development
9. knowledge of the contemporary domestic and international animation professional environment and ongoing professional processes, placing it in a professional historical context, and placing one's own activity in a professional context in connection with this
10. formulation of an independent professional program, development and implementation of a related project concept

Ability:

1. Able to independently design, develop and implement projects
2. Able to prepare and deliver presentations, able to use rhetoric and pitching tools
3. Able to engage in sophisticated professional communication and debate - to formulate, represent and argue for a nuanced opinion on professional issues
4. Able to effectively manage design and production workflows
6. Able to formulate one's own professional program and place it in a broader professional context

Attitude:

1. Intellectual freedom, authenticity, experimental and entrepreneurial spirit in creative activity
2. Striving to create original, self-identical content, to respond to professional challenges in a novel way
2. Activity in searching for new moving image and animation methods and techniques
3. Motivation in self-management of one's own work and in presenting it to the outside world
4. Mature critical sense and discursive attitude towards professional areas related to one's own work
5. Strong demand for a high level of quality and value orientation in one's own creative activity
6. Openness and awareness in expanding the opportunities for practice and further training in the profession

Autonomy and responsibility:

1. Autonomy and self-reflexivity in creative activity

2. Responsibility in professionally answering independent questions
3. Conscious involvement in animation projects in accordance with professional skills and habits
4. An initiative creator who, as a member of the professional community, takes responsibility for his community, the values and ethical norms of his field

Topics and themes to be covered in the course:

- practical and theoretical background of project development
- animated acting and character development
- dramaturgy, storytelling,
- visual storytelling
- visual design
- film production preparation
- effective communication with crew members

Specificities of process organisation / organisation of learning:

Course structure, nature of the individual sessions and their timing (in case of several teachers' involvement, please indicate the distribution of their teaching input:

Students' tasks and responsibilities:

Regular consultations, documentation of project progress,

Diploma project implementation, development or preparation for production – depending on the level of completion.

Learning environment: (e.g. classroom, studio, off-site, online, in-company placement, etc.)

Online, offline

Assessment:

(in case of more teachers are involved and they evaluate separately, separate assessments per teacher needed)

Requirements to be met:

Active, continuous presence at consultations and sessions, completing tasks on time and to the expected standard.

Method of assessment: practical demonstration

Assessment criteria (what is taken into consideration in the assessment):

Diligence, development and content.

Active participation in consultations, the level of completion and execution of various subtasks.

How is the mark calculated (how is the result of each assessed requirement reflected in the final mark? {e.g. proportions, points, weights}):

diligence, development, content / in equal proportion, based on arithmetic average, as a partial mark for the Diploma consultation

Required Literature:

Recommended Literature:

Other information:

Recognition of knowledge acquired elsewhere/previously/validation principle:

- some tasks may be replaced by other activities,

Out-of-class consultation times and location