

## Course description (topics)

Title of the course: <b>Expanded Animation</b>				
Tutors of the course , contact details: <b>Éva Katinka Bognár</b> <b>bognar.eva.katinka@mome.hu</b>				
Code: M-AN- 203_Expanded Anim	Related curriculum (programme/level):	Recommended semester within the curriculum:	Credit: 5	Number of class hours: 24 Student working hours: 126
Related codes	Type: (seminar/lecture/class work/consultation, etc.) seminar/consultation	Can it be an elective course? yes	In case of elective what are the specific prerequisites:	
Course connections (prerequisites, parallels):				
<b>Aim and principles of the course:</b> To familiarize students with practical and theoretical knowledge relating to the wimmelbilder type artworks, and facilitate the creation and presentation of project proposals relating to the genre.				
<b>Learning outcomes (professional and general competences to be developed):</b>  <b>Knowledge:</b> Theoretical knowledge of the cultural/historical background relating to the wimmelbilder type artworks and adjacent cultural concepts (puzzle books, hidden object games and artworks, maps, catalogues, concept of horror vacui etc.) Visual storytelling, worldbuilding, composition, character design.  <b>Ability:</b> Students practice their ability to use visual storytelling and worldbuilding in a visual context to create project concepts relating to the course theme. They solve They also practice presentation skills.  <b>Attitude:</b> Students are to be open to active discussions relating to the theme and sharing their ideas, and give and receive constructive criticism.  <b>Autonomy and responsibility:</b> Students are responsible to fulfill tasks of increasing complexity relating to the field. They need to interpret tasks and use the theoretical knowledge gained during the course as inspiration for their project proposals.				
<b>Topics and themes to be covered in the course:</b>  During this course the focus is on visual storytelling and worldbuilding, and exploring ideas such as interaction or hidden narratives.  Students are guided to conduct artistic research, examining the rich cultural background and precursors and contemporary examples of narrative puzzle artworks, wimmelbilder artworks (for example Where's Waldo books or Richard Scarry's work) hidden object games and books.				

They are also encouraged to study adjacent genres, such as catalogues, maps and lexicons of imagined worlds, lists etc.

Specificities of process organisation / organisation of learning:

Course structure, nature of the individual sessions and their timing (in case of several teachers' involvement, please indicate the distribution of their teaching input:

**sept. 09.** - orientation, discussion of tasks , concepts and expectations relating to the course

**sept.16. 23. 30. & oct. 07. 14.** - discussion and analysis of artworks and themes relating to the subject, discussion and feedback session on weekly small assignments

**oct. 28.** practice pitch session of two possible projects, discussion and decision making

**nov. 4. 11. 18.** group consultation on final project progress

**nov. 25.** pitch of project proposal

**dec.2.** feedback and group discussion about course, discussion of final marks

Students' tasks and responsibilities:

The students are expected to pitch their own artwork *concepts* using platforms and techniques corresponding to their field, and they are to provide a proof of concept/vertical slice for an artwork relating to the subject, or in some way inspired by the concept of horror vacui.

They are also instructed to prepare smaller individual practical assignments relating to the subject, on a weekly and bi-weekly basis in the first half of the semester. During class they also need to participate in group discussion, and giving feedback to other students is also a mandatory.

Learning environment: (e.g. classroom, studio, off-site, online, in-company placement, etc.)  
classroom

Assessment:

(in case of more teachers are involved and they evaluate separately, separate assessments per teacher needed)

Requirements to be met:

-finish weekly and bi-weekly small practical assignments in the first half of the course

-pitch two artwork proposals in the oct. 28. practice pitch session

-pitch a final projekt proposal with a proof of concept excerpt from proposed artwork on nov.25.

-be present and active during lessons

Method of assessment: (what methods are used for assessment {test, oral question, practical demonstration, etc.})

practical presentation at the end of course

Assessment criteria (what is taken into consideration in the assessment):

overall activity during lessons, participation and useful contribution in discussion, constructive feedback given to others, attendance, consistency of performance

quality and consistency of small tasks delivered during first half of semester

development of final projekt concept during second half of semester

quality of the two initial project proposals

presentation skills

How is the mark calculated (how is the result of each assessed requirement reflected in the final mark? {e.g. proportions, points, weights}):

1-5 scale, components:

35% overall activity during lessons, participation and useful contribution in discussion, constructive feedback given to others, attendance, consistency of performance

20% quality and consistency of small tasks delivered during first half of semester

20% development of final projekt concept during second half of semester

15% quality of the two initial project proposals

10% presentation skills

Required Literature:

Recommended Literature:

Other information: -

Recognition of knowledge acquired elsewhere/previously/validation principle:

- **No exemption from attending and completing the course will be granted,**
- Exemptions from the acquisition of certain competences and the completion of certain tasks may be granted,
- some tasks may be replaced by other activities,
- full exemption may be granted.

Out-of-class consultation times and location:-