

Name	Taste of Animation
Codes	ER-MOME-BA-CS-262701-01
Host	Classic School
Location	Classroom

Course info			Subject info			
Course Type	Contact hours	Home study hours	Comprehensive Subject	Subject type	Semester	Subject credit value
seminar	48	102	ER-MOME-BA-CS-262701-01	Elective course for Erasmus students	2026-27 fall	5

Recommendation
The main aim of this course is to offer a cross-section of the vast field of animation to students arriving through exchange programs. Since many students arrive from different backgrounds, we strive to offer a wide, but not exhaustive glimpse into the different uses, techniques, styles, or end results of animation.

Short description
The course will alternate bi-weekly between a theoretical and a practical approach, encouraging students to form and discuss their own opinions, and apply in practice what they learn during the lectures. The course will be filtered through the personal preferences and whims of your tutor, Melinda Kádár, who feels like she is finally given the opportunity to hold an audience captive as they are forced to listen to her talk about her favorite stuff in the world of animation. This will include 12 principles discourse, old Hungarian animation, weaving loops, old Chinese animation (you'd never watch it by your own accord), and whatever else I can gather until then.

Teachers				
Name	Contact information	Teaching hours	Short BIO	Open hours

Melinda Kádár	Melinda Kádár kdrlnd@gmail.com			
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Course scheduling			
Course format			Weekly class appointments
E.g. group and individual consultations according to a pre-announced schedule			
Details of each session’s type and schedule, showing the teacher’s role			
Week	Date	Weekly educational content	Studio/workshop
1	2026.09.11.	Screening and discussion, some drawing	
2	2026.09.18.	Crosshair animation technique	
3	2026.09.25.	Screening and discussion	
4	2026.10.02.	Weaving loops and hyperloops	
5	2026.10.30.	Screening and discussion	
6	2026.11.06.	TvPaint crash course	
7	2026.11.13.	Screening and discussion	
8	2026.11.20.	Object permanence stopmotion	
9	2026.11.27.	Screening and discussion	
10	2026.12.04.	Goodbye loops	
11			
12			
13			
14			
15			

Course completion requirements, prerequisites, and evaluation				
Students' duties				
Requirements, assignments	Form of evaluation	Evaluation criteria	Deadline	% in evaluation
An assortment of short animations made in class	presentation	an understanding of the principles	2026.12.04.	
Class activity	ongoing			
General requirements				
e.g. eligibility criteria for the exam, free-form description				

Course materials and literature
Mandatory literature
Course notes and presentations
Recommended literature

Learning outcomes	
Knowledge	● familiarity with the basic concepts of animation ● basic knowledge of the different approaches to animation creation
Skills	● can sketch and execute simple ideas within the medium of animation ● can study references to identify techniques used
Attitude	● curiosity ● willingness to experiment ● will do it quick and dirty
Autonomy and Responsibility	● biting off more than one can chew, then chewing it ● working to complete the animation beyond the confines of the classroom if necessary

Exemption
No exemption may be granted from participation in or completion of the course. Exemption may be granted from completing certain tasks or attending specific sessions. Certain tasks may be replaced by equivalent activities. Full exemption may be granted The student must discuss the details of a full or partial exemption with the instructor and the programme lead.

Curricular connections		
Subject	Parallel courses	Course proportion in subject
Subject prerequisites	Special subject prerequisites	Is it available as an elective?
		Yes

Guidelines and rules for the use of artificial intelligence in the course
The use of artificial intelligence at the university is subject to the Artificial Intelligence and Plagiarism Policy of the Moholy-Nagy University of Arts.

Materials needed for the course	Who provides the materials?
Material requirement 1	Tech Park / Programme / Student / Other
Material requirement 2	Tech Park / Programme / Student / Other

Other information, comments
This course, and the activities carried out during it, fall under the scope of Section 6 (1) of the University's Intellectual Property Management Regulations, effective September 1, 2021. Accordingly, participating students will enter into an agreement with the University in line with Section 6 (3) of the Regulations, including the transfer of economic and usage rights of intellectual creations produced during the course to the University under the terms specified in the contract. Furthermore, the student is obligated to maintain full confidentiality regarding the entire course—especially concerning the subject of the course, the activities, the works, creations, and other results, as well as the circumstances of their creation—and may not disclose, publish, or make any information public, except as otherwise specified in a signed written agreement necessary for completing the course. Acceptance of these conditions is a prerequisite for enrolling in the course. By selecting the 'Course Registration' option, the student acknowledges awareness of these conditions and agrees to participate in the conclusion of the relevant agreement.