Course description (topics)

Title of the course: Animation Research And Design / Filmdramaturgy				
Tutors of the course, contact details: Keszthelyi Kinga, kingakeszthelyi@yahoo.com				
Code: M-AN-102	Related curriculum (programme/level): MA	Recommended semester within the curriculum: 1.	Credit: 15	Number of class hours: 16 (90) Student working hours: 64 (360)
Related codes	Type: seminar, lecture, consultation	Can it be an elective course? No	In case of elective what are the specific prerequisites:	

Course connections (prerequisites, parallels):
Animation Research and Design / General Storytelling Practices

- Filmdramaturgy
- Game history and theory
- Visual Storytelling – Comics
- Visual Storytelling – Storyboarding with composition
- Scriptwriting
- Studio visit

Aim and principles of the course:
The goal of the course is to provide students with a comprehensive knowledge of the trends, problems and innovations of the various genres through the outstanding works of recent years in the field of cinema, with special emphasis on animation films, and to develop their analytical skills (oral and written) and film literacy through the films discussed. The course will analyse feature-length animated films, animated documentaries, animated series, documentaries and feature films.

An important aspect is that the students will learn professional analytical aspects and methods of contemporary cinema through the films analysed. The course will develop their ability to form and formulate their own opinions and to incorporate a wide range of perspectives into their own creative work.

During the course, the students must arrive for each class prepared, i.e. that they watch the pre-selected films according to the given schedule.

Learning outcomes (professional and general competences to be developed):

Knowledge:
- A basic knowledge of the main stylistic periods and trends in contemporary cinema and its major works.

Ability:
- Recognise and reflect on the problems raised by contemporary cinema.
- Can support his/her opinion with professional criteria.
- Ability to formulate an independent critical view on issues related to contemporary cinema.
- Ability to integrate knowledge acquired into the process of planning, creation and research.

Attitude:

- A critical approach to contemporary filmmaking and to different creative and production practices and achievements.

- A commitment to learning about contemporary cinema and its creators.

- Openness to new knowledge, perspectives and methods.

Autonomy and responsibility:
- Seeks to form an authentic opinion.

- Independently oriented and able to carry out the tasks assigned.

Topics and themes to be covered in the course:
Animation films: Blind Willow, Sleeping Woman (2022), Suzume (2022), Linda veut du poulet (2023), Elemental (2023), Four Souls of Coyote (2023)

Animation shorts: 27 (2023), The Garden of the Heart (2022)

Animation series: BoJack Horseman (selected episodes)

Experimantal-animated film: Kill It and Leave This Town (2020)

Feature films: About Dry Grasses (2023), Anatomy of a Fall (2023)

Documentary film: On the Adamant (2023)

Specificities of process organisation / organisation of learning:
Course structure, nature of the individual sessions and their timing (in case of several teachers' involvement, please indicate the distribution of their teaching input:

Weekly seminar.

Students' tasks and responsibilities:
Permanent attendance is required along with being prepared to classes by watching the assigned films. Active participation at class is mandatory.

Learning environment: (e.g. classroom, studio, off-site, online, in-company placement, etc.)
Classroom

Assessment:
(in case of more teachers are involved and they evaluate seperately, separate assessments per teacher needed)

Requirements to be met:

Active, continuous attendance at consultations and sessions, completing tasks on time and to the expected standard. Watching films.

Method of assessment: (what methods are used for assessment {test, oral question, practical demonstration, etc.})

 Assessment criteria (what is taken into consideration in the assessment):
- quality of classroom work

- active participation in lessons; assignments on time, as expected

at the expected standard (Diligence)

How is the mark calculated (how is the result of each assessed requirement reflected in the final mark? {e.g. proportions, points, weights}):

The course is part of the Animation Research and Design subject. The value of the course within the subject: 13 %
The course must be taken together with all the courses announced within the subject (the courses are listed). If the student obtains an insufficient grade in any course of the multi-course subject or fails one of the courses, the entire subject must be repeated.

Animation Research and Design / General Storytelling Practices

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Required Literature:
Jonathan Rosenbaum: Goodbye Cinema, Hello Cinephilia, Film Culture in Transition (University of Chicago Press, 2010) – angol nyelven

David Bordwell: Elbeszélés a játékfilmben (Magyar Filmintézet, Budapest, 1996)

Recommended Literature:

Other information:

Recognition of knowledge acquired elsewhere/previously/validation principle:
- No exemption from attending and completing the course will be granted,
- Exemptions from the acquisition of certain competences and the completion of certain tasks may be granted,
- some tasks may be replaced by other activities,
- full exemption may be granted.

Out-of-class consultation times and location: by prior arrangement