Course Thematics

Title: Animation Project I. Tutors of the course, contact: Fábián Balogh baloghfabi@mome.hu Recommended Credit: 10 Number of Code: Curriculum ER-ANIM-BA-202102-01 Lessons: 45 place: semester: 6. Student working hours: 255 **Related Codes:** Type: Can I add as In case of free choice. practice custom? special prerequisites: No Course relations (prerequisites, parallels): No The aim of the course: The aim of the course is to establish the professional, technical, theoretical and practical knowledge, which are essential for creating animated content. Students are supposed to practice the special tool set and modes of illustrations of the film language of animation. They got to know the relation between motion picture and sound/music. During the course students develop their own individual mini project, in which their task is to bring the characters to life, animate them, plan the actions and carry them out. Principles of the course: Learning outcomes (professional and general competencies to be developed): Knowledge: -students have a basic understanding of their own field, and have a keen interest towards the connections between other professional fields such as info technology, economy, health care etc., and interested in other topics like culture, futurology, technology, cinematic art, literature, music, ecology Ability: -self sufficient, confident to work independently -designing and managing their own work

Attitude:

-aspire to use interdisciplinary solutions -being conscious about the impact of their work regarding social, economic, cultural aspects

Autonomy and responsibility:

Topics to be processed within the course:

Peculiarities of learning organization / process organization:

Students' tasks:

Students are supposed to bring an audio file (20-25 second long) for the first occasion, which they choose, on which they can build the dialogue task (it should be a conversation between two people). Afterwards, they start to work on the visual storytelling part, which is connected to the selected sound, creating a storyboard, animatic, the two characters, backgrounds, and then the final etude.

This is a practice in a certain situation, it is not essential to have a proper introduction or ending. Designing the title and other captions are also part of the course, furthermore on the 4th week of the semester, students are given a piece of sound, for which they should do a creative animatic, as a practice.

Learning environment: classroom

Evaluation:

Requirements to be met / Presentation showing:

Fulfill the design task, create the graphic style, prepare all the materials for presentation (showing the whole process of the task, model sheets, background designs, sketches, etc.)

Active presence on consultations, lessons, solving the tasks in time and in the expected standard

Evaluation method: Presenation at the end of the semester

Evaluation criteria:

- active participation in exercises, application of creative ideas, search for solutions. The quality of completed assignments. Diligence, progress made, and quality of content.
- active participation in consultations, the quality of the various subtasks completed.

Calculation of grade:

3 grades for content, diligence, evolution, and the arithmetic average gives the final grade

Required reading:

Further information:

Recognition validation of knowledge acquired previously:

Extracurricular consultation dates and locations: