Syllabus

Course title: Animation Project 4.
Language of instruction: English

Study year and semester: Autumn 2021/22

Course coordinator(s) / lecturer(s): Farkas Júlia

Contact details: julu123@gmail.com

Level and Code: ER-ANIM-BA-20212201-03	Position in the Curriculum:	Recommended semester:	Credits: 10	Teaching hours: Student workload:
Related codes:	Type: lecture/ seminar/pra ctice combined	Is it open to sign- up as an elective?	Specific pre-condelective:	ditions to sign-up as an

Interlinkages: (prerequisites, parallel units)

Aims and Principles:

The goal of Animation Project IV. is to practice the development and execution of animated content, building on the previously accumulated knowledge. The course offers individual and team-work situations as well, in the fields of concept development and production pipe-lines.

Intended learning outcomes (professional and transitive competencies):

Knowledge:

Skills:

Attitudes/attributes:

Autonomy and Responsibility:

Course content (topics and themes):

Specificity of the learning process:

Teaching method:

- -task statement, lecture upon the thematic and themes
- -presentation exercises, pitching practice
- -group consultations, one-on-one meetings, preparations of making the task
- -consultations, design the task
- -consultations, final presentations

Schedule:

- choose one of the given themes
- create a world for animation (design the characters, settings, backgrounds, interactions between the characters or the environment, stories, music and sound design)
- can choose from a wide range of outcomes, such as mini-series, comics etc.

Assessment:
Assignments:
Assessment method:
Assessment criteria:
Calculation of grade: (weights of the achievements, assignments; ranges of rates or points)
Recommended readings:
Further readings, documents, sources:
Additional information:
Prior learning recognition (based on application):
recognition is not applicable
Schedule and venue for personal consultation: