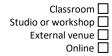
Masterproject Name



Kód helye Codes

Host Design Intézet

Course scheduling

Every week/every two weeks

	Туре	ECTS	Contact hours	Student work	Course type	Semester	Unit
Basic info	Gyakorlat	5			Term mark	2023/2024/2 spring	Interaction Design MA

Recommendation

The course aims to support the MA2 cohort in the completion of their Master's degree. The course focuses on the completion, design and execution of the Master's thesis and diploma work. The tutors will assist the students in the process of preparing and presenting the Master's thesis and diploma work.

The diploma is a prerequisite for the completion of the Master's thesis.

Short Description

Teachers	Name	Contact information	Short bio	Open hours
	Tamás Fogarasy	fogarasy@mome.hu		

Semester schedule

#	Date	Weekly educational content
1	02.12-16.	[Course Week]
2	02.21.	Presentation / diploma status with the co-hort
3	02.28	1-on-1 consultations with lecturers and consultants
	03.28.	
4	04.03.	Co-hort consultation
5	04.17.	Presentation practice
6	04.24.	Final Presentation
7		
8		
9		
10		
11		
12		
13		
14		
15		

Weekly class appointments

between 9.00-12.00

Requirements and evaluatio

nts ion	Assignments	Evaluation criteria	Deadline	% in evaluation
	Abstract			10%

Masterwork		50%
Presentation		20%
Masterwork description		20%

Compulsory readings

Recommended readings

Learnings	Knowledge	A detailed understanding of the basic content and general principles of other fields related to interaction design (e.g. economics, culture, anthropology, ecology, technology).
		A high level of understanding of the project management required for the creation of digital products.
		Students will have general and specialised knowledge of the processes and concepts underlying their own design and creative work.
	Skills	Students adapt to the challenges facing the field of interaction design. And respond to future social, cultural and economic challenges and new types of problems.
		Identify and analyse problems that can be solved through interaction design.
		Develop, implement and evaluate design and creative concepts. Combines concepts with similar tools from other (related) disciplines.
		Creatively uses the technical, material and information resources that underpin their design and creative activity.
		Possesses the routine technical skills necessary to realise his/her design and creative ideas in an individual and professional manner.
		Analyses and develops his/her own design in the field of interaction design processes.
	Attitude	His/her design and creative concept always has a social, technological or cultural basis.
		S/he has a sophisticated critical sense of design, of historical and contemporary works, of the field, of related fields, of different design and creative practices and achievements.
	Responsibility	Works independently and responsibly in multidisciplinary projects and activities.
		Is socially sensitive and committed to the selection and communication of his/her projects and artistic creations to target audiences and stakeholders.
		Is committed to the ethical standards of his/her profession.

Exemption

Exemption from attending and completing the course cannot be granted Exemption may be granted from the acquisition of certain competencies and the fulfilment of tasks

Some tasks can be substituted with other activities,
A full exemption can be granted

Curriculum connections

	Unit	Parallel courses	Course proportion in unit
s	Befoglaló tantárgy címe	[Ez a kurzus]	
		Másik kurzus címe	
		Harmadik kurzus címe	
	Course prerequisites	Is it available as an elective?	Prerequisites in case of elective

Misc. information