

### **Kurzusleírás (tematika)**

Title of the course: Worldbuilding				
Name and contact details of course instructor: Gyulai Panni, <a href="mailto:panni.gyulai@g.mome.hu">panni.gyulai@g.mome.hu</a> ; <a href="mailto:panni.gyulai@mome.hu">panni.gyulai@mome.hu</a>				
Code: ER-ANIM-MA-222302-01	Related curriculum (degree/level): MA	Place of the subject in the curriculum (semester): 2	Credit: 5	Number of lessons: 36 Individual student hours: 114
Related codes:	Type: seminar, exercise, consultation	Can it be an elective course? No	In case of elective what are the specific prerequisites:	
Course links (prerequisites, parallelisms):				
Aims and principles of the course: The Worldbuilding course aims to deepen the students' knowledge of visual design and worldbuilding, and to prepare them to define and implement their individual professional programme. At the beginning of the course, each student will come up with their own ideas for topics to be covered, and we will choose one that they will develop during the semester. The work will be supported by lectures with introductory presentations from creators from different fields of visual design, giving insight into the steps of creating a world, what issues they might face, how an idea takes shape, and how it will be developed into its final form.				
Learning outcomes (professional and general competences to be developed):  Knowledge: -The ability to design, develop and implement projects -Ability to develop and implement projects and programmes -Ability for sophisticated professional communication and debate -Ability to formulate, represent and argue nuanced opinions on professional issues  Ability to: -design and prepare individual projects -research, development -preparation of presentations  Attitude: -attend classes regularly, complete assigned tasks - motivated, committed -initiative, curiosity -involved, motivated, proactive, motivated, proactive, motivated, motivated, motivated, initiative, -involved, motivated, proactive, motivated, motivated, motivated, motivated, motivated, motivated, -seeking adequate answers to problems -professional knowledge, including technological knowledge  autonomy and responsibility: -independence in terms of topics, research, project development				

Topics and themes to be covered in the course:  
research, storyboard, storytelling, film language skills,  
scenic design, character development, genres, compositions, drama, effects of light and shadow

Learning organisation/process organisation features:

The course sequence, the nature of each session and its timing (including, in the case of several teachers, the sharing of teaching input:

- 12 Apr Introduction

Presentation of the semester and assignment, Lecture

- Apr 17 Lecture

Planning, film language skills

Storyboard, visual storytelling

Group consultation

- Apr 19 Lecture

Dramaturgy of theater, Theatre harmonies

Design, analysis

Group consultation

-24 Apr Group work

Discussion of results, questions and problems so far

Lecture: genre issues

-26 Apr Group consultation, feedback to each other

Presentation

-3 May Group work

Presentation and discussion of ideas developed during the course

Students' tasks: active participation, independent problem solving, project development, presentation preparation

Evaluation:

(Split by instructor in the case of multiple instructors and separate assessments per instructor)

Requirements to be fulfilled:

-Active participation in class, development of own ideas, presentation of the material

Method of assessment: (what methods will be used for assessment {test, oral question, practical demonstration, etc.})  
presentation

Evaluation criteria (what we take into account in the evaluation): how much the student has developed compared to himself/herself, whether he/she has done in-depth research, raised questions during the course, to what depth he/she has been able to formulate and present the development of his/her individual topic

Calculating the grade (how is the result of each assessed requirement reflected in the final grade? {e.g. ratios, points, weights}):  
active class participation 40%  
quality of individual task development 40%  
quality of final presentation 20%

Recommended literature:

-Mike S. Fowler, Animation background layout

-Francis Glebas, Directing the story

-Betty Edwards, Color

-Tina Sutton, Bride M. Whelan, The complete color harmony-expert color information for professional color result

-P. Jasmine Katatikarn, Michael Tanzillo, Lighting for animation, the art of visual storytelling

Other information:

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Recognition of knowledge acquired elsewhere/previously/validation principle:

- No exemption from attending and completing the course will be granted,
- Exemptions from the acquisition of certain competences and the completion of certain tasks may be granted,
- some tasks may be replaced by other activities,
- full exemption may be granted.

Out-of-class consultation times and location

Wednesday 11:00-13:00