Course title:

Worldbuilding

Course instructors:

Tina Ohnmacht, Viktória Szabó, Ehman Jochen, Panni Gyulai

Course code:

B-KH-201--MI-232401-07 M-KH-201-MI-232401-07 M-KH-E-201-MI-232401-07

Course description:

This joint workshop between the Master Animation programmes at Moholy-Nagy University of Art and Design, Budapest (MOME) and Hochschule Luzern Art, Film, Design, offers a one-week online workshop on transmedia storytelling and visual world building.

You will explore what it means to create a visual world as the foundation for stories, both with exercises and with your own project.

To be held in English.

Application: individual project plan (short film plan, feature film plan, series, comic, vr project, game plan, etc.)

Please send your project description here:

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Number of participant: 6

Schedule: 16-20 of october, 10:00-16:30 every day

Seat: B_204

Outcome:

Working together, the teams will present the rules and structure of their own fictional worlds in a short summary, and they can use a moodboard to formulate the structure of the visual world. The questions, directions and themes that emerged from the teamwork will help you to reinterpret and further develop your individual projects, which will be presented on Friday, the last day of the workshop.

Course recommendation

This course is for you if you want to deepen your own world, if you need the initial push and a little inspiration to give your ideas a unique shape