

Speculative & Critical Design – designing futures and alternate presents

Classroom
Studio or workshop
External venue
Online

Cím

M-ID-301_SPECULATIVE-DES

Codes

MOME Future School

Host

	Type	ECTS	Contact hours	Homework hour	Course type	Semester	Unit
Basic info							Emergent and experimental design

Recommendation	<i>Students will explore a wide palette of experimental approaches and practices which can be integrated into their design modus operandi.</i>
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Short description	<i>Speculative and critical design practices contradict, extend and absorb the „standard” design process at the same time. The course aims to provide students with the knowledge, approaches and perspectives needed to explore/evaluate/design/destroy parallel futures and to summon/form/apply a critical angle through design.</i>
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Teachers

Name	Contact	Bio	Opening hours
Bálint Ferenczi	hello@balintferenczi.co, +36209127396		

Semester schedule	<table> <tr> <th>Course scheduling</th><th>Class appointments</th></tr> <tr> <td>Weekly workshops & Consultation</td><td>Wednesday, 10:40–12:50, 13:40–16:30</td></tr> </table>	Course scheduling	Class appointments	Weekly workshops & Consultation	Wednesday, 10:40–12:50, 13:40–16:30
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#	Date	Educational content
1	Sep 3	No Class
2	Sep 10	Role of Speculative & Critical Design

3	Sep 17	Future research & Speculative Design
4	Sep 24	World Building, Design Fiction
5	Oct 1	Game Design & System Thinking
6	Oct 8	Problem prototyping
7	Oct 15	[COURSE WEEK]
8	Oct 22	Installation & Interaction techniques
9	Oct 29	Design Studio
10	Nov 5	Design Studio
11	Nov 12	Design Studio
12	Nov 19	Design Studio
13	Nov 26	Design Studio
14	Dec 3	Show & Tell dry run
15	Dec 10	Show & Tell

Requirements
and evaluation

Assignments	Evaluation criteria	Deadline	% in evaluation
Weekly class work sessions	Quality of work and pro-activity of student	Ongoing	25
Project work & closing presentation		Show & Tell week	50
Collect and present all semester deliverables, upload to online space defined in class.	Presence of all deliverables	Show & Tell week	25

<p>Installation of the project</p> <p>PDF export of the presentation delivered</p> <p>Abstract of your project (why, what, how) about 240-640 also suitable for the video's description</p> <p>A 1-5 minute video (16:9) that demonstrates your concept. The minimum resolution is Full HD, format is MP4. The video should be self explanatory using (generated) narration and subtitles/labels. The video can be recorded digitally or using any device available (e.g. phone). It must use the template screens specified on MS Teams, and features the lecturer, and the head of the MA in the credits.</p> <p>1x "hero image" that demonstrates your end result. (preferably without additional text) Size: 2880x1440</p> <p>1x or more "square image(s)", that demonstrates your end result. (preferably without additional text) Size: 1080px by 1080px</p> <p>(these will be reused in the 4th semester to create student portfolios and final exhibition needed for diploma defences)</p>			(mandatory)
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Compulsory readings

Required Literature:

Cameron Tonkinwise: Just Design: being dogmatic about defining speculative critical design future fiction, 2015, <https://medium.com/@camerontw/just-design-b1f97cb3996f>
 Leon Karlsen Johannessen: The Young Designer's Guide to Speculative and Critical Design, <https://www.ntnu.edu/documents/139799/1279149990/16+TPD4505.leon.johannessen.pdf/1c9221a2-2f1b-42fe-ba1f-24bb681be0cd>

Recommended readings

Recommended Literature:

Anthony Dunne & Fiona Raby: Speculative Everything: design, fiction and social dreaming, 2013, <https://readings.design/PDF/speculative-everything.pdf>
 Ivica Mitrović, James Auger, Julian Hanna, Ingi Helgason: Beyond Speculative Design: Past – Present – Future, 2021, <https://speculativeedu.eu/beyond-speculative-design-past-present-future/>

Learnings

Knowledge	Students will understand <ul style="list-style-type: none"> an extended set of approaches to design how to design, develop and deal with parallel scenarios the role of critical thinking in the design practice
Skills	Students will be able to <ul style="list-style-type: none"> develop, explore and demonstrate future scenarios prototype problems and consequences
Attitude	Students will improve <ul style="list-style-type: none"> analytical, critical and design skills open-mindedness
Responsibility	Students will develop competence/confidence in speculative design process

Exemption

Exemption from attending and completing the course cannot be granted,
Exemption may be granted from the acquisition of certain competencies and the fulfilment of tasks
Some tasks can be replaced by other activities,
A full exemption can be granted

Curriculum link

Subject	Related courses (parallels)	Merit rate in the subject
Title of the course to be covered	[This course]	
	Another course	
	Third course	

Course prerequisites	Prerequisites in case of elective	Is it available as an elective?

TechPark

	Resources	
Requests	Personal (expert consultation)	
	Tools	
	Materials	
	Space	

Misc. information