Systemic Interface Design

Name

Codes

M-SZ-E-301-FS-252601-03,
M-SZ-301-FS-252601-03
B-SZ-401-FS-252601-02

Host **Future School**

Basic info

Type	ECTS	Contact hours	Student work	Course type	Semester	Unit
Term mark	**5**	**48**	**48**	**Workshops**	**Fall**	**Elective**

Recommendation

Anyone who already have advanced knowledge of Figma and wish to elevate their realistic prototyping skills to a professional level.

Short Description

During the course, participants will master high-fidelity conditional prototyping techniques in Figma at a professional level, and will develop the systemic mindset necessary for this.

By the end of the course, participants will be able to create a user test prototype in which the user is not limited to a predefined process flow but can work with any data they want – thus closely resembling a realistic, functioning product.

Teachers

Name	Contact information	Short bio	Open hours
Gulyás Benedek	gulyasbeni@gmail.com	Senior Product Designer, lecturer	
Tamás Fogarasy	Fogarasy@mome.hu	Head of Programme, IxD MA	

Semester schedule

Course scheduling	Weekly class appointments

#	Date	Weekly educational content	Topics
1	Sep 1	*Introduction*	
2	Sep 8	*Advanced grid and layout*	
3	Sep 15	*Component building*	
4	Sep 22	*Auto layout*	
5	Sep 29	*Responsive interface building*	
6	Oct 6	*Microtransitions*	
7	Oct 13	*Course Week, no class*	
8	Oct 20	*Variables and Conditionals*	
9	Oct 27	*Variables and Conditionals*	
10	Nov 3	*Variables and Conditionals*	
11	Nov 10	*Final project consultations*	
12	Nov 17	*Final project consultations*	
13	Nov 24	*Final project consultations*	
14	*Dec 1*	*No class*	

15	Dec 8 -12	*Final demonstrations and evaluation*	

Requirements and evaluation

Assignments	Evaluation criteria	Deadline	% in evaluation
Homework			50
Project deliverables	Students will be required to create a high fidelity prototype.		40
Individual contribution	Effectively replicate the tasks in class.		10

Compulsory readings

Recommended readings

Learnings

Knowledge	...
Skills	Students will learn interactive, high fidelity prototyping methods in Figma, such as the use of variants, conditionals, microtransitions, and the mindset needed to build a professional systemic interface layout.
Attitude	The course deepens technical knowledge, connecting creative design with a systems perspective based on logics.
Responsibility	Students will take responsibility for completing assignments, participating in classwork, and effectively presenting the final project.

Exemption

☒ Exemption from attending and completing the course cannot be granted
☐ Exemption may be granted from the acquisition of certain competencies and the fulfilment of tasks
☐ Some tasks can be substituted with other activities,
☐ A full exemption can be granted

Curriculum connections

Unit	Parallel courses	Course proportion in unit
Elective		

Course prerequisites	Is it available as an elective?	Prerequisites in case of elective

	Yes	-

Misc. information