

Name **Masterproject**

Classroom   
 Studio or workshop   
 External venue   
 Online

Codes **Kód helye**

Host **Design Intézet**

	Type	ECTS	Contact hours	Student work	Course type	Semester	Unit
Basic info	<b>Gyakorlat</b>	<b>5</b>			<b>Term mark</b>	<b>2023/2024/2 spring</b>	<b>Interaction Design MA</b>

Recommendation  
**The course aims to support the MA2 cohort in the completion of their Master's degree. The course focuses on the completion, design and execution of the Master's thesis and diploma work. The tutors will assist the students in the process of preparing and presenting the Master's thesis and diploma work.**

**The diploma is a prerequisite for the completion of the Master's thesis.**

Short Description

Teachers	Name	Contact information	Short bio	Open hours
	Tamás Fogarasy	fogarasy@mome.hu		

Semester schedule	Course scheduling	Weekly class appointments
	Every week/every two weeks	between 9.00-12.00

#	Date	Weekly educational content
1	02.12-16.	[Course Week]
2	02.21.	Presentation / diploma status with the co-hort
3	02.28.- 03.28.	1-on-1 consultations with lecturers and consultants
4	04.03.	Co-hort consultation
5	04.17.	Presentation practice
6	04.24.	Final Presentation
7		
8		
9		
10		
11		
12		
13		
14		
15		

Requirements and evaluation	Assignments	Evaluation criteria	Deadline	% in evaluation
	Abstract			10%

Masterwork			50%
Presentation			20%
Masterwork description			20%

Compulsory readings

Recommended readings

Learnings

Knowledge	<p>A detailed understanding of the basic content and general principles of other fields related to interaction design (e.g. economics, culture, anthropology, ecology, technology).</p> <p>A high level of understanding of the project management required for the creation of digital products.</p> <p>Students will have general and specialised knowledge of the processes and concepts underlying their own design and creative work.</p>
Skills	<p>Students adapt to the challenges facing the field of interaction design. And respond to future social, cultural and economic challenges and new types of problems.</p> <p>Identify and analyse problems that can be solved through interaction design.</p> <p>Develop, implement and evaluate design and creative concepts. Combines concepts with similar tools from other (related) disciplines.</p> <p>Creatively uses the technical, material and information resources that underpin their design and creative activity.</p> <p>Possesses the routine technical skills necessary to realise his/her design and creative ideas in an individual and professional manner.</p> <p>Analyses and develops his/her own design in the field of interaction design processes.</p>
Attitude	<p>His/her design and creative concept always has a social, technological or cultural basis.</p> <p>S/he has a sophisticated critical sense of design, of historical and contemporary works, of the field, of related fields, of different design and creative practices and achievements.</p>
Responsibility	<p>Works independently and responsibly in multidisciplinary projects and activities.</p> <p>Is socially sensitive and committed to the selection and communication of his/her projects and artistic creations to target audiences and stakeholders.</p> <p>Is committed to the ethical standards of his/her profession.</p>

Exemption

- Exemption from attending and completing the course cannot be granted  
 Exemption may be granted from the acquisition of certain competencies and the fulfilment of tasks

- Some tasks can be substituted with other activities,  
 A full exemption can be granted

Curriculum  
connections

Unit	Parallel courses	Course proportion in unit
Befoglaló tantárgy címe	[Ez a kurzus]	
	Másik kurzus címe	
	Harmadik kurzus címe	

Course prerequisites	Is it available as an elective?	Prerequisites in case of elective

Misc.  
information